

JUNIOR AUSTRALIAN CHAMPIONSHIPS – 2019

CONDITIONS OF ENTRY

1. The Tournament will be run under the auspices of Australian Oztag who will appoint a Tournament Director. The Director, Bill Harrigan, will be tasked with the general running of the competition within the guidelines of the Conditions of Entry and the Directors Responsibilities Document.
2. The Referees Director, Garth Widdowson, will be appointed and responsible for the appointment of referees, refereeing disputes and any on-field issues relating to officials.
3. Teams eligible for entry, are those representing regions as identified by Australian Oztag.
4. **Team registration form MUST be handed in to Tournament Admin prior to the team's first game. Failure to do so will result in a 3 try deduction for each game it is outstanding.**
5. All teams must abide by the Code of Conduct and Rules set by Australian Oztag.
6. All players must be current registered Australian Oztag Players and meet the criteria within the Player Eligibility Policy. Any breach of this could result in team disqualifications.
7. Players may only play in one division unless authorised by the Tournament Director. Any breach of this could result in team disqualifications.
8. A maximum of 16 players per team.

PLAYER ELIGIBILITY

9. See Eligibility Policy.
10. If a Coach plays a player not eligible the TEAM may be disqualified. Further penalties will be enforced as noted in the Eligibility Policy. **THE ONUS IS ON THE COACH AND MANAGER TO ENSURE ALL PLAYERS ARE ELIGIBLE. Be sure to obtain a copy from your association.**
11. Proof of age (Licence, Birth certificate or passport) must be supplied upon request.

TEAM UNIFORM

12. On-field uniform must be purchased through “Oztag Equipment Supplies” (OES) & will be the only uniform permitted to be worn by players.
13. No football boots with screw in studs or cleats will be permitted. Molded sole boots (blades accepted), gym/runners are allowed.
14. No Jewelry. Studs only in ears.
15. Hard peak baseball caps need to be turned backwards during play.
16. No Watches/Fit bits, wristbands or similar allowed.

COACHES UNIFORM

17. Coaches and team officials must be in a team shirt to stand with the team. Teams are restricted to three officials on the sideline.
18. **All officials must be wearing enclosed footwear.**

GENERAL RULES

19. The official Rules of Oztag will be used during this Tournament with the exception of one variation in the under 9's & 10's. **Defensive line and marker cannot move until first receiver has caught the ball or dummy half runs.** To clarify this further. The dummy half can run and if tagged they will play the ball as normal. Dummy half can score. Dummy half can dive from DH position. Touching the ground or defence rules apply. Players can kick on any tag. The nines & tens will also play on a half field with the small ball.
20. General play kicks that run dead will re-start play with a tap kick 10 metres out. The first tag will be counted as a zero tag.
21. **MERCY RULE:** When a team scores and leads by 10 points the opposition will start play with a tap kick centre field on the halfway line. If the team trailing score and the deficit remains 10 or more they will still tap off. So as long as a team is 10 points down they will tap off including the second half restart.
22. **Kick Off 50/10.** If the team kicking off kicks the ball into touch within ten metres of the try line they will receive a tap kick ten metres in from touch ten metres out from the try line.
23. Complaints re referee's should be directed solely to the Referee's Director not the referee. For all other complaints direct to the Tournament Director.
24. Preliminary games will be of 30 minute's duration. 15 minutes each way, with 2 minutes break at half time.

25. Teams must be at the field ready to play at least 5 minutes prior to the end of the last game. Games will run strictly to the allocated times of the draw. During finals, the Tournament Director may find it necessary to hold up games due to extra time.
26. Teams should take the field during the 2-minute warning music and be ready for the kick off siren, which will be one long blast. A team will require 5 players to start the game. The referee will whistle the start of the game after hearing the siren.
27. **If a Team is on the field and ready at the kick off whistle and the opposition is not ready the team will be penalised one (1) point. Teams not ready to commence play within 5 minutes of the start siren may forfeit the game.**
28. Unlimited interchange rule applies. **Except in extra time.**
29. **Interchange can only be made when your team is in Attacking Mode.**
30. Coach, manager and players not involved in an interchange must stay behind the 2-metre line.
31. All interchange except at a stoppage of play must be made from the touch line. Stoppages: Try, injured person where referee stops play. Ball into touch or dead in goal
32. Only eight (8) sets of tags will be issued per team per game.
33. A ground official will be present at each field to ensure this policy is adhered to. They will only warn you so much before informing the referee. The referee will give you a final warning.

34. A further breach may result in a penalty being awarded on the 10-metre mark centre field from the offending team's try line.
35. EXTRA TIME will be played during the Quarter Finals, Semi Finals and Final series. Golden Try will be played. Mixed divisions will have a minimum of 2 females in the five players.
36. NO INTERCHANGE in EXTRA TIME. (If a player is injured and requests to be replaced, the opposition must also be given the opportunity to replace one of their players, of the same gender as the injured player, at the same time of the injury replacement)
37. The highest qualifying team into the finals will receive the tap off and choose the direction the team will run. If a try is scored in the first set of six tags the opposition will be given the same opportunity (Right of Reply). If the opposition score, the right of reply is repeated until a winner is declared.
38. Extra Time in QF & SF will be capped at 5 minutes. The ground official supervisor will keep the time. If there is no result after 5 minutes the highest qualifying team will advance through.
39. **The ground official will remain at the halfway line and will count down each minute loud enough for the team officials to hear him. He will announce 30 seconds left then move into a position so the referee will hear him call time. The ground official will place himself to never intrude on the game. From 10 seconds he will count down loudly, finally calling TIME REF.**
40. **Grand Finals have no time limit and will play until there is a winner.**

POINTS SYSTEM

41. WIN = 2 POINTS

42. DRAW = 1 POINTS

43. FORFEITING Teams will be reviewed and may be disqualified from future tournaments. The team receiving the forfeit will be given an average on for and against.

SUSPENSIONS

Send Offs

44. ZERO TOLERANCE, NO STRIKE POLICY. Any Player who throws a punch or strikes will be sent off and may be disqualified from the tournament.

45. Anyone sent off for any other infringement will receive an automatic 1 game suspension. The suspension will carry over to future tournaments.

46. If there are extenuating circumstances eg: Serious nature of the offence, the Judiciary Chairman, Perry Haddock, may deem it necessary to impose a longer penalty.

47. Associations/player/s may appeal the sentence. Lodge the appeal application along with the \$100 fee. The Chairman will convene a judicial panel to hear the matter. If the appeal is successful the application fee will be refunded.

48. Suspensions can affect the player's ability to play in any Oztag Competition.

Sin Bins

49. If a player is sin binned it is for a mandatory period of 5 minutes.

50. If a player is sin binned twice during the course of the game he/she will take no further part in that game but can be replaced by another team member at the completion of the 5 minutes.

RULES FOR PROGRESSING TO KNOCK OUT PHASE OF THE COMPETITION

51. The following rules will apply if two or more teams finish on the same points within a division.

- a. The total for and against points will determine which team has finished in a higher position.
- b. If teams are still tied, the team with the most in the 'For' bracket will finish higher. If still the same go to point c.& d.
- c. If these teams played each other, the winner of that game will go through to the finals.
- d. If these sides did not play each other, the team scoring the most tries in their first game will go through. If still tied most tries in the second game and so on until we get a result.

TOURNAMENT STAFF/GROUND OFFICIALS

52. Tournament staff can be identified by their tournament blue & yellow shirts. They have been given a job to do so please abide by their instructions and show them the respect you would expect for yourself.

53. Ground Officials will be allocated to playing fields and can be identified by their bright shirt or orange vest. They also have a job to do so please abide by their instructions.

ASSOCIATION OFFICIALS

54. Each Association may have 3 officials on the sideline with their team. Coach, manager and trainer. Everyone else is to be behind the ropes. If there is a need for a further person to be on the sideline they must get prior permission from the Tournament Director.

ALCOHOL

55. No alcohol is to be brought into the grounds. This is a requirement of Council and an AO rule. If anyone is caught with alcohol brought into the venue they will be asked to leave and may face disqualification from future tournaments and also jeopardise their association's further involvement.

SMOKING

56. C-ex Stadium is a smoke free facility and is governed by council regulation

57. Fines are in place for breaches of this policy. Please refrain from smoking around the grounds and under the tents. Move to the car parks or designated smoking areas.

SPECTATORS

58. Please remain behind the roped off areas. There is no walking between the fields on the main arena or the passage ways on the outer fields. Please abide by the Ground Officials instructions.

RUBBISH

59. Every year plenty of time is spent by ground staff picking up rubbish left behind by players at the completion of play. Please take your empty water bottles and rubbish with you and place in a bin.

BEHAVIOUR

60. Any unacceptable behavior whilst attending a tournament will be met with severe repercussions from Australian Oztag.

61. All players, coaches, managers, delegates and spectators who attend an Oztag Tournament are bound by Australian Oztag's Code of Conduct, which covers your behavior travelling to and from the tournament, at your own accommodation, whilst out and about and off the field at the venue. Also be aware of your social media posts which can also be subject to AO's social media policy.

62. Any spectator abusing a referee will be asked to leave the tournament. The spectator could jeopardize the team he/she is supporting.

Bill Harrigan – Tournament Director